



RIDDEN HACK

- 1) Enter from top left in **TROT** proceed to bottom right of ring and change rein on diagonal—**LENGTHEN TROT**
- 2) **TROT** Left and pick up **CANTER** Left around ring to top right and come down thru the center
- 3) Change of lead through **TROT** and **CANTER** right on a circle returning to the centre of Ring
- 4) Simple change of lead through the **TROT** and **CANTER** Right—proceed around the ring to top right
- 5) Top right to top left **STRONG CANTER**
- 6) Return to judge—**CANTER, TROT, WALK TO HALT**