

1. Enter at trot and halt at A
2. Present to Judges
3. Trot to B, turn right and continue at trot to C
4. At C canter half circle right to D
5. At D change of choice and hand gallop, circle left to D
6. At D flying change and hand gallop right 3/4 circle to E
7. At E stop and haunch turn left, hand gallop to F
8. At F stop and haunch turn right, hand gallop to G
9. At G stop, settle and rein back 4 paces
10. Walk back to Judges on a loose rein
11. Walk out of arena on a loose rein

Traditional Pattern

